# 911SIMULATORS.com

## EMERGENCY TELECOMMUNICATION SIMULATOR

## Main Features

- Full featured realistic simulation & multi-screen environment.
- Phone module is TDD and wireless capable, text time stamped for review.
- Radio module transmits and receives between positions and can also connect with hand-held radios with optional interface.
- Digital sound effects create realistic sound environment.
- Computer Aided Dispatch "CAD" includes mapping, incident entry, traffic stop data search, view unit and incident location, and optional Pro QA integration with training license.
- Live view of students CAD entry and actions.
- Creates CAD reports with data entry for future assessment & review.
- Audio recording and playback for phone and radio.
- Supervisor module allows instructor to listen and speak to one or several students real-time.

## Customizable Features

- ANI/ALI (Automatic Number Identification/Automatic Location Information) with Lat Long.
- Wireless calls with caller ID including map location.
- Both emergency and non-emergency phone lines including ring down.
- Ring down lines and transfer/speed dials.
- Background sound features for both 911 Caller and Radio Field Unit role-players.
- Programmable buttons to open protocols or scenarios.
- Dynamic mapping including location, views and zoom level.
- Incident type by 10 code or plain talk.
- 20 Types of field units. (Can add more types with jpg or png image).
- Student logins & passwords provide client protection and report association.

## Configuration

- Systems can be designed to meet your space, requirements, and budget.
- Modular design allows for easy expansion and upgrades.

### See back for configuration options

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